The status of claims in the case is as follows:

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1   1.   [Currently amended] Method for controlling the layout

2   of components of a ~~collaboration space~~ user interface to

3   collaboration space ~~components~~, comprising the steps of:

4   rendering individually addressable and placing on a

5   page each said ~~user interface~~ component; and

6   rendering components on said page equivalent to

7   collaboration space tags for importation into said

8   collaboration space for defining a skin group including

9   a custom plurality of different display modes for use

10   thereafter in instantiating said user interface.

11   2.   [Original] The method of claim 1, said page being an

12   HTML page and said collaboration space being a place.

1   3.   [Original] The method of claim 2, said place being a

2   file directory.

1   4.   [Original]   The method of claim 1, further comprising

2   the step of:

3   dragging and dropping said page from a user desktop to

4   an output control for uploading to a collaboration

5   space server.

1   5.   [Original]   The method of claim 1, further comprising

2   the step of organizing said collaboration space according to

3   an object model selectively including place, room, folder,

4   page, member, form, field, placetype, roomtype, skin, and

5   placebot objects.

1   6.   [Currently amended]   The method of claim 1, said ~~user~~

2   ~~interface~~ components including logo, table of contents,

3   action bar, tool bar, and page content, and said display

4   modes including page read mode, page edit mode, folder

     list/response, folder headline, and folder slide show.

1   7.   [Original]   The method of claim 1, said tags further

2   providing links to other collaboration space resources.

1   8.   [Original]   The method of claim 2, further comprising

2   the steps of:

3   integrating said collaboration space with an existing

4   web site by including in said page links to network

5   resources.

1   9.   [Currently amended]   The method of claim 1, further

2   comprising the ~~steps~~ step of:

3   uploading said ~~pages~~ page to a server for caching in a

4   cache of skin groups[[; and]].

1   10.   [Currently amended]   The method of claim 1, further

2   comprising the step of:

3   presenting to said user ~~users~~ interface a gallery of

4   themes from which [[to]] a user may choose and

5   optionally ~~tweek~~ tweak a visual site design for

6   rendering said collaboration space to said user.

1   11.   [Original]   The method of claim 10, further comprising

2   the steps of:

3   tweaking a theme by selecting basic property changes

4   through said user interface to specific classes of said

5   style sheet; and

6   operating a collaboration space server to feed said

7   changes to said style sheet.

1   12.   [Currently amended]   A method for controlling the style

2   and layout of a collaboration space user interface,

3   comprising the steps of:

4   establishing a skin group including a set of hypertext

5   markup language pages and a common style sheet page for

6   defining a plurality of different display modes for

7   said user interface;

8   specifying component positioning in said user interface

9   in [[a]] said set of hypertext markup language pages;

10   and

11   specifying font, size and color style in [[a]] said

12   common style sheet page.

1   13. [Original] The method of claim 12, further comprising

2   the steps of:

3   rendering each said component on said hypertext markup

4   language pages individually addressable.

1   14. [Currently amended] The method of claim 12, further

2   comprising the steps of:

3   rendering in [[a]] <u>said</u> skin group said hypertext

4   markup language and style sheet pages responsive to

5   collaboration space tags; and

6   responsive to a ~~user~~ request <u>from a user</u>, importing

7   said skin group into a place for instantiating said

8   user interface.

1   15. [Original] The method of claim 14, further comprising

2   the step of providing links from said skin group to other

3   collaboration space and system resources.

1   16. [Original] The method of claim 14, further comprising

2   the step of:

3   responsive to said skin group, rendering said

4   collaboration space to said user through said user

5   interface.

1   17.   [Currently amended] The method of claim 16, further

2   comprising the steps of:

3   presenting to said user ~~users~~ a gallery of skin groups

4   from which to choose a visual site design for

5   expressing the identity and suiting the work to be done

6   by a project or team.

1   18.   [Currently amended] The method of claim 16, further

2   comprising the step of

3   presenting to said user ~~users~~ a gallery of skin groups

4   from which to choose a visual site design for

5   rebranding a collaboration space for inhouse

6   applications.

1   19.   [Original] The method of claim 16, further comprising

2   the step of

3   presenting said collaboration space to said user

4   through a skin group tailored to the identity of said

5   user.

1   20.   [Original]   The method of claim 19, said skin group

2   structuring said interface for communication with a

3   physically challenged user.

1   21.   [Original]   The method of claim 16, further comprising

2   the steps of:

3   developing a theme for applying a common look and feel

4   to multiple layouts by applying code from one layout to

5   all layouts for which a file has not been explicitly

6   supplied.

1   22.   [Original]   The method of claim 18, further comprising

2   the steps of:

3   including in said gallery of themes a default style

4   sheet including a plurality of selectors;

5   for specific selectors in a user style sheet tweaked by

6   said user, changing said specific selectors; and

7   for other selectors in said user style sheet not

8   tweaked by said user, using a corresponding selector

9   from said default style sheet in said user style sheet.

1   23.   [Currently amended]   System for controlling the style

2   and layout of a collaboration space user interface,

3   comprising:

4

5   a skin group including at least one hypertext markup

6   language page and at least one common style sheet page

7   for defining a plurality of different display modes for

8   said user interface;

9   said hypertext markup language page for specifying

10   components positioning within said user interface; and

11   said common style sheet page specifying font, size and

12   color style for said components.

1   24.   [Original]   The system of claim 23, further comprising:

2   an output control for receiving said pages from a

3   local storage for uploading to a collaboration space

4   server.

1   25.   [Original]   The system of claim 24, further comprising:

2   a drag and drop facility for dragging and dropping said

3   pages from a desktop to said output control.

1   26.   [Original]   The system of claim 24, said collaboration

2   space server converting said hypertext markup language pages

3   and style sheet to a skin group by applying collaboration

4   space tags to said hypertext markup languages pages.

1   27.   [Original]   The system of claim 23, said collaboration

2   space being structured according to an object model

3   selectively including place, room, folder, page, member,

4   form, field, placetype, roomtype, skin, and placebot

5   objects.

1   28.   [Original]   The system of claim 23, said components

2   including logo, table of contents, actions, tools, and page

3   content.

1   29.   [Original]   The system of claim 26, said skin group

2   comprising a page read mode, page edit mode, a folder list

3   and response, a folder headline, and a folder slide show

4   pages and a style sheet page for defining said look and feel

5   of said user interface and for providing links to other

6   collaboration space resources.

1   30.   [Original] The system of claim 27, further comprising:

2   a main room having a first theme for defining its look

3   and feel;

4   a subroom linked to said main room;

5.   said subroom inheriting said first theme unless a

6   custom theme has been defined for said subroom.

1   31.   [Currently amended] A program storage device readable

2   by a machine, tangibly embodying a program of instructions

3   executable by a machine to perform method steps for

4   controlling the layout of collaboration space user interface

5   components, said method steps comprising:

6   rendering individually addressable and placing on a

7   page each said user interface component; and

8   rendering components on said page equivalent to

9   collaboration space tags for importation into said

10   collaboration space <u>for defining a skin group including</u>

11   <u>a plurality of different display modes</u> for use

12   <u>thereafter</u> in instantiating said user interface.

1   32.   [Currently amended]   A program storage device readable

2   by a machine, tangibly embodying a program of instructions

3   executable by a machine to perform method steps for

4   controlling the style and layout of a collaboration space

5   user interface, said method steps comprising:

6   <u>establishing a skin group including a set of hypertext</u>

7   <u>markup language pages and a common style sheet page for</u>

8   <u>defining a plurality of different display modes for</u>

9   <u>said user interface;</u>

10   specifying component positioning in said user interface

11   in [[a]] <u>said</u> set of hypertext markup language pages;

12   and

13   specifying font, size and color style in [[a]] <u>said</u>

14   common style sheet page.

33-34.   [Canceled]